



Flight Simulation Australia

A support base for Australian virtual pilots

4 July 2021



I'm a couple of days late with this week's update. Considering that I am going to maintain the registry for Australian flight simmers, I have been working on further website development to accommodate this. Eventually the current register page will have a new look to embrace a wider range of flight simmers with a de-emphasis on cockpit building.

Being far from a skilled web master, I am still coming to terms with the design aspects of the revised register page. I am also developing three new pages - Articles, Directory and Tutorials - to replace the current Resources Library page. A particular difficulty I face is getting the size and resolution of images right to post to a website. I have trolled through many site to learn how to do this effectively. I think I have the angle of it now, and hope to have these pages ready to publish in the next week or so.

For anyone else who struggles with this common issue with Photoshop, this 3-hour video workshop is a great asset in Photoshop learning: [\(17\) Photoshop for Beginners | FREE COURSE - YouTube](#)

Archive

[25 June 2021](#)
[18 June 2021](#)
[11 June 2021](#)
[2 June 2021](#)



Article of the Week

This week's article is '[10 tips from a pilot on building a flight simulator rig](#)'

By Todd Vorenkamp (2017)

There are few things in the world of flight simulation as frustrating as flying an aircraft with a keyboard. If you like flight simulation, or want to get more immersed in it, there are simple ways of making the experience of being a home pilot more realistic and enjoyable. Here are some thoughts from a former military aviator who has flown in many full-sized aircraft and helicopter flight simulators.



Boeing 737-800 NG Standardized Procedures in a Flight Simulation Environment

The resource featured this week was written in preparation for a World Flight event which I participated in 2018. This publication provides the



Website of the Week

Doofer 911 is a Scottish video blogger who translates difficult flight sim procedures into easily understood videos. He's a guy with a passion for learning and sharing that knowledge and understanding in a simple way which makes sense. He has produced dozens of tutorial videos on a wide range of aviation and flight simulation topics. Currently he has over 12 thousand subscribers.



The next FREE webinar from Flight Simulation Association is a cross-community panel discussion: *'The Future of At-Home Flight Simulation'* featuring Aerosoft, HeliSimmer.com, Orbx, Parallel 42, TFDi Designs and more.

Date: 25 July 2021

Time: 0600-0730 AEST

To register, go to <https://flightsimassociation.com/webinars>

minimum procedural requirements for Captain and First Officer, based on an 'engines running' scenario as an entry point into a flight simulation session. The procedures and checklists are based on the revised and simplified Standard Normal Procedures for the revised Boeing 737 NG flight crew FCOM introduced in 2005.
